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UNIX System V Network Programming

Addison-Wesley Professional **Finally, with UNIX® System V Network Programming, an authoritative reference is available for programmers and system architects interested in building networked and distributed applications for UNIX System V. Even if you currently use a different version of the UNIX system, such as the latest release of 4.3BSD or SunOS, this book is valuable to you because it is centered around UNIX System V Release 4, the version of the UNIX system that unified many of the divergent UNIX implementations. For those professionals new to networking and UNIX system programming, two introductory chapters are provided. The author then presents the programming interfaces most important to building communication software in System V, including STREAMS, the Transport Layer Interface library, Sockets, and Remote Procedure Calls. So that your designs are not limited to user-level, the author also explains how to write kernel-level communication software, including STREAMS drivers, modules, and multiplexors. Many examples are provided, including an Ethernet driver and a transport-level multiplexing driver. In the final chapter, the author**

brings the material from previous chapters together, presenting the design of a SLIP communication package.

UNIX Review

Proceedings of MAC - TLIT 2013

MAC Prague consulting

AUUGN

UNIX Programmer's Reference

Que Pub **The advanced-level text featured here is a vital resource for anyone who programs in the sophisticated UNIX environment. Filled with practical examples to help experienced programmers develop powerful skills and improve their efficiency.**

Bioinformatics, second edition

The Machine Learning Approach

MIT Press **A guide to machine learning approaches and their application to the analysis of biological data. An unprecedented wealth of data is being generated by genome sequencing projects and other experimental efforts to determine the structure and function of biological molecules. The demands and opportunities for interpreting these data are expanding rapidly. Bioinformatics is the development and application of computer methods for management, analysis, interpretation, and prediction, as well as for the design of experiments. Machine learning approaches (e.g., neural networks, hidden Markov models, and belief networks) are ideally suited for areas where there is a lot of data but little theory, which is the situation in molecular biology. The goal in machine learning is to extract useful**

information from a body of data by building good probabilistic models—and to automate the process as much as possible. In this book Pierre Baldi and Søren Brunak present the key machine learning approaches and apply them to the computational problems encountered in the analysis of biological data. The book is aimed both at biologists and biochemists who need to understand new data-driven algorithms and at those with a primary background in physics, mathematics, statistics, or computer science who need to know more about applications in molecular biology. This new second edition contains expanded coverage of probabilistic graphical models and of the applications of neural networks, as well as a new chapter on microarrays and gene expression. The entire text has been extensively revised.

Adventures in UNIX Network Applications Programming

John Wiley & Sons Incorporated Written to help you with the ten percent of the network programming that consumes ninety percent of your time and causes most of your vexing problems, it teaches communications/network programming, including interprocess communicator, protocols, and process level application programming. Geared to the growing number of programmers in the UNIX workstation environment, it covers a variety of the most widely used protocols of OSI, TCP/IP, X.25, Berkeley Sockets, AT&T System V Streams and more. In addition, it develops the code for solutions to typical problems in network software programming and offers numerous practical and helpful examples.

Computerworld

For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network.

Effective TCP/IP Programming

44 Tips to Improve Your Network Programs

Pearson Education **Programming in TCP/IP can seem deceptively simple. Nonetheless, many network programmers recognize that their applications could be much more robust. Effective TCP/IP Programming is designed to boost programmers to a higher level of competence by focusing on the protocol suite's more subtle features and techniques. It gives you the know-how you need to produce highly effective TCP/IP programs. In forty-four concise, self-contained lessons, this book offers experience-based tips, practices, and rules of thumb for learning high-performance TCP/IP programming techniques. Moreover, it shows you how to avoid many of TCP/IP's most common trouble spots. Effective TCP/IP Programming offers valuable advice on such topics as: Exploring IP addressing, subnets, and CIDR Preferring the sockets interface over XTI/TLI Using two TCP connections Making your applications event-driven Using one large write instead of multiple small writes Avoiding data copying Understanding what TCP reliability really means Recognizing the effects of buffer sizes Using tcpdump, traceroute, netstat, and ping effectively Numerous examples demonstrate essential ideas and concepts. Skeleton code and a library of common functions allow you to write applications without having to worry about routine chores. Through individual tips and explanations, you will acquire an overall understanding of TCP/IP's inner workings and the practical knowledge needed to put it to work. Using Effective TCP/IP Programming, you'll speed through the learning process and quickly achieve the programming capabilities of a seasoned pro.**

UNIX System V, Release 4 Programmer's Guide

Networking Interfaces

Prentice Hall

Networking Applications on UNIX System V Release 4

Taking a practical, hands-on approach, this source book gives readers step-by-step structured methods for creating network applications on UNIX System V Release 4. Using clear, easy-to-follow explanations, the guide shows readers how existing commands work, explains how to incorporate them into new programs that implement more sophisticated applications, and offers much more valuable coverage for building network applications.

Design Concepts in Programming Languages

MIT Press 1. Introduction 2. Syntax 3. Operational semantics 4. Denotational semantics 5. Fixed points 6. FL: a functional language 7. Naming 8. State 9. Control 10. Data 11. Simple types 12. Polymorphism and higher-order types 13. Type reconstruction 14. Abstract types 15. Modules 16. Effects describe program behavior 17. Compilation 18. Garbage collection.

Mini-micro Systems

Stochastic Dynamic Programming and the Control of Queueing Systems

John Wiley & Sons A path-breaking account of Markov decision processes-theory and computation This book's clear presentation of theory, numerous chapter-end problems, and development of a unified method for the computation of optimal policies in both discrete and continuous time make it an excellent course text for graduate students and advanced undergraduates. Its comprehensive coverage of important recent advances in stochastic dynamic programming makes it a valuable working resource for operations research professionals, management scientists, engineers, and others. Stochastic Dynamic Programming and the Control of Queueing Systems presents the theory of optimization under the finite horizon, infinite horizon discounted, and average cost criteria. It then shows how optimal

rules of operation (policies) for each criterion may be numerically determined. A great wealth of examples from the application area of the control of queueing systems is presented. Nine numerical programs for the computation of optimal policies are fully explicated. The Pascal source code for the programs is available for viewing and downloading on the Wiley Web site at www.wiley.com/products/subject/mathematics. The site contains a link to the author's own Web site and is also a place where readers may discuss developments on the programs or other aspects of the material. The source files are also available via ftp at ftp://ftp.wiley.com/public/sci_tech_med/stochastic

Stochastic Dynamic Programming and the Control of Queueing Systems features:

- * Path-breaking advances in Markov decision process techniques, brought together for the first time in book form
- * A theorem/proof format (proofs may be omitted without loss of continuity)
- * Development of a unified method for the computation of optimal rules of system operation
- * Numerous examples drawn mainly from the control of queueing systems
- * Detailed discussions of nine numerical programs
- * Helpful chapter-end problems
- * Appendices with complete treatment of background material

InfoWorld

InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects.

C++ Network Programming, Volume 2

Systematic Reuse with ACE and Frameworks

Addison-Wesley Professional **Do you need to develop flexible software that can be customized quickly? Do you need to add the power and efficiency of frameworks to your software? The ADAPTIVE Communication Environment (ACE) is an open-source toolkit for building high-performance networked applications and next-generation middleware. ACE's power and flexibility arise from object-oriented frameworks, used to achieve the systematic reuse of networked application software. ACE frameworks handle common network programming tasks and can be customized using C++ language features to produce complete distributed applications. C++ Network Programming, Volume 2, focuses on ACE frameworks, providing thorough coverage of the concepts, patterns, and usage rules that form their structure. This**

book is a practical guide to designing object-oriented frameworks and shows developers how to apply frameworks to concurrent networked applications. **C++ Networking, Volume 1**, introduced ACE and the wrapper facades, which are basic network computing ingredients. **Volume 2** explains how frameworks build on wrapper facades to provide higher-level communication services. Written by two experts in the ACE community, this book contains: An overview of ACE frameworks Design dimensions for networked services Descriptions of the key capabilities of the most important ACE frameworks Numerous C++ code examples that demonstrate how to use ACE frameworks **C++ Network Programming, Volume 2**, teaches how to use frameworks to write networked applications quickly, reducing development effort and overhead. It will be an invaluable asset to any C++ developer working on networked applications.

Client/server Programming with OS/2 2.1

Van Nostrand Reinhold Company

Client/server Programming with OS/2 2.0

Van Nostrand Reinhold Company **This updated edition features extensive revisions to explain OS/2 2.0 and its new functions. The authors also introduce new database features and incorporate them into RSQL. New SAA features, System View, and the Distributed Computing Environment (DCE) are fully described. Code developed with OS/2 2.0's Workframe environment and the new 32-bit C Set/2 compiler enables users to make improvements in tasking APIs and PM calls. Other new sections in the edition address Novell, TCP/IP, CPI-C, CUA'91 and the OS/2 Workplace Shell.**

Computer Networks and Internets

Suitable for those with little or no background, this text offers an overview of networking and Internet technology. It provides a tour through all of networking, from the lowest level of data transmission and wiring to the highest levels of application software. An accompanying CD-ROM and Web site provide opportunities for a variety of hands on experiences. The CD contains copies of text figures, digitized images of network wiring and equipment, and files of data that can be used as input to student programs, a key search mechanism, and links to the Web site.

The Interdisciplinary Program for Radiation Oncology Research

Presented to the Board of Scientific Counselors, Division of Cancer Treatment, National Cancer Institute, Bethesda, Maryland, June 10, 1983

Interprocess Communications in Linux

Prentice Hall Professional **Gray zeroes right in on the key techniques of processes and interprocess communication from primitive communications to the complexities of sockets. The book covers every aspect of UNIX/Linux interprocess communications in sufficient detail to allow experienced programmers to begin writing useful code immediately.**

The Best 300 Business Schools, 2011 Edition

Princeton Review **Provides a detailed overview of the best business schools across North America, including information on each school's academic program, competitiveness, financial aid, admissions requirements and social scenes. Original.**

InfoWorld

InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects.

Engineering Analysis

Interactive Methods and Programs with FORTRAN, QuickBASIC, MATLAB, and Mathematica

CRC Press This book provides a concise introduction to numerical concepts in engineering analysis, using FORTRAN, QuickBASIC, MATLAB, and Mathematica to illustrate the examples. Discussions include: matrix algebra and analysis solution of matrix equations methods of curve fit methods for finding the roots of polynom

Network Systems Design

Using Network Processors : Intel IXP Version

Prentice Hall This book, broken into four major sections — quick review of basics, packet header formats, etc.; traditional protocol processing systems, network processors, and an example network processor — covers concepts, principles, hardware and software architectures that underly the design and implementation of network systems such as switches, bridges, routers, NAT boxes, firewalls, intrusion, detection systems, and load balancers. Topics covered include how to build network systems, the concepts of classification and classification languages, algorithms and data structures, issues in scaling a network processor and an overview of the Intel network processor. For professionals in the field of computer science, or anyone who has studied basic computer networking.

Power Programming with RPC

"O'Reilly Media, Inc." **Computer Systems Organization -- Computer-Communication Networks.**

Ciarcia's Circuit Cellar

Circuit Cellar **Discusses Uses for the Microcomputer, Including Projects & Methods for Interfacing the Personal Computer with Its Environment**

Systems Analysis Applications to Complex Programs

Proceedings of the IFAC/IFORS/IIASA Workshop, Bielsko Biata, Poland, 1-6 June 1977

Elsevier **Surveys the solution of complex problems at national and regional levels and outlines possible future developments**

PC Mag

PCMag.com is a leading authority on technology, delivering Labs-based, independent reviews of the latest products and services. Our expert industry analysis and practical solutions help you make better buying decisions and get more from technology.

Innovations in Radiation Oncology

Springer Science & Business Media The series "Medical Radiology - Diagnostic Imaging and Radiation Oncology" is the successor to the well known "Encyclopedia of Medical RadiologyjHandbuch der medizinischen Radiologie". This international handbook with its unique compila tion of data in more than fifty volumes lags behind the fast developing knowledge in radiology today. "Medical Radiology" brings the state of the art on special topics in a timely fashion. The first volume of the series was "Lung cancer", edited by Scarantino. This volume "Innovation in Radiation Oncology", edited by H.R. Withers and L.J. Peters, presents data on the development of new therapeutic strategies in different oncologic diseases. 57 authors wrote 32 chapters covering a broad range of topics. The innovations are at various levels of development, but were all chosen with the practicing radiation oncologist in mind. Perhaps not all of the innovations will survive the test of time, others have now become well established standard procedure in some centers. Also discussed is the assessment of the effectiveness of standard treat ment and how it effects the quality of a patient's survival. The contributions have been grouped into 9 broad sections as outlined in the table of contents. We think the second volume, as the whole series, will provide valuable reading for the general community of radiation oncologists.

UNIX Network Programming

Implementation and Application of Automata

8th International Conference, CIAA 2003, Santa Barbara, CA, USA, July 16-18, 2003. Proceedings

Springer Science & Business Media Automata theory is the foundation of computer science. Its applications have spread to almost all areas of computer science and many other disciplines. In addition, there is a growing number of software

systems designed to manipulate automata, regular expressions, grammars, and related structures. This volume contains 24 regular papers from the 8th International Conference on Implementation and Application of Automata (CIAA 2003) held in Santa Barbara, CA, USA, in July 2003 covering various topics in the theory, implementation, and application of automata and related structures. It also includes the abstracts of two invited lectures as well as the abstracts of the poster papers displayed during the conference.

Computerworld

For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network.

Analyzing Novell Networks

Van Nostrand Reinhold Company This architectural overview explains the configuration of a Novell network, protocols for connecting subnetworks into an internetwork, and different services and applications available with the network. Also covered are methods for integrating the Novell network with other networks to expand its capabilities. Annotation copyrighted by Book News, Inc., Portland, OR

Internetworking with TCP/IP.

Client-server programming and applications

Answering the question "How does one use TCP/IP?" this third volume of the Comer series is designed to help the student understand the many ways to design concurrent client and server software, the situations in which each design works well, and the mechanisms that each design uses.

AIAA Space Programs and Technologies Conference, March 24-27, 1992, Huntsville, AL.: 92-1270 - 92-1320

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Multimedia Computing and Networking