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Camel in Action *Manning Publications Summary* **Camel in Action, Second Edition** is the most complete Camel book on the market. Written by core developers of Camel and the authors of the highly acclaimed first edition, this book distills their experience and practical insights so that you can tackle integration tasks like a pro. Forewords by James Strachan and Dr. Mark Little Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Apache Camel is a Java framework that implements enterprise integration patterns (EIPs) and comes with over 200 adapters to third-party systems. A concise DSL lets you build integration logic into your app with just a few lines of Java or XML. By using Camel, you benefit from the testing and experience of a large and vibrant open source community. About the Book **Camel in Action, Second Edition** is the definitive guide to the Camel framework. It starts with core concepts like sending, receiving, routing, and transforming data. It then goes in depth on many topics such as how to develop, debug, test, deal with errors, secure, scale, cluster, deploy, and monitor your Camel applications. The book also discusses how to run Camel with microservices, reactive systems, containers, and in the cloud. What's Inside Coverage of all relevant EIPs Camel microservices with Spring Boot Camel on Docker and Kubernetes Error handling, testing, security, clustering, monitoring, and deployment Hundreds of examples in Java and XML About the Reader Readers should be familiar with Java. This book is accessible to beginners and invaluable to experts. About the Author Claus Ibsen is a senior principal engineer working for Red Hat specializing in cloud and integration. He has worked on Apache Camel for the last nine years where he heads the project. Claus lives in Denmark. Jonathan Anstey is an engineering manager at Red Hat and a core Camel contributor. He lives in Newfoundland, Canada. Table of Contents Part 1 - First steps Meeting Camel Routing with Camel Part 2 - Core Camel Transforming data with Camel Using beans with Camel Enterprise integration patterns Using components Part 3 - Developing and testing Microservices Developing Camel projects Testing RESTful web services Part 4 - Going further with Camel Error handling Transactions and idempotency Parallel processing Securing Camel Part 5 - Running and managing Camel Running and deploying Camel Management and monitoring Part 6 - Out in the wild Clustering Microservices with Docker and Kubernetes Camel tooling Bonus online chapters Available at <https://www.manning.com/books/camel-in-action-second-edition> and in electronic versions of this book: **Reactive Camel** and the IoT by Henryk Konsek **IText in Action** *Simon and Schuster Summary* **Camel in Action, Second Edition** is the most complete Camel book on the market. Written by core developers of Camel and the authors of the highly acclaimed first edition, this book distills their experience and practical insights so that you can tackle integration tasks like a pro. Forewords by James Strachan and Dr. Mark Little Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Apache Camel is a Java framework that implements enterprise integration patterns (EIPs) and comes with over 200 adapters to third-party systems. A concise DSL lets you build integration logic into your app with just a few lines of Java or XML. By using Camel, you benefit from the testing and experience of a large and vibrant open source community. About the Book **Camel in Action, Second Edition** is the definitive guide to the Camel framework. It starts with core concepts like sending, receiving, routing, and transforming data. It then goes in depth on many topics such as how to develop, debug, test, deal with errors, secure, scale, cluster, deploy, and monitor your Camel applications. The book also discusses how to run Camel with microservices, reactive systems, containers, and in the cloud. What's Inside Coverage of all relevant EIPs Camel microservices with Spring Boot Camel on Docker and Kubernetes Error handling, testing, security, clustering, monitoring, and deployment Hundreds of examples in Java and XML About the Reader Readers should be familiar with Java. This book is accessible to beginners and invaluable to experts. About the Author Claus Ibsen is a senior principal engineer working for Red Hat specializing in cloud and integration. He has worked on Apache Camel for the last nine years where he heads the project. Claus lives in Denmark. Jonathan Anstey is an engineering manager at Red Hat and a core Camel contributor. He lives in Newfoundland, Canada. Table of Contents Part 1 - First steps Meeting Camel Routing with Camel Part 2 - Core Camel Transforming data with Camel Using beans with Camel Enterprise integration patterns Using components Part 3 - Developing and testing Microservices Developing Camel projects Testing RESTful web services Part 4 - Going further with Camel Error handling Transactions and idempotency Parallel processing Securing Camel Part 5 - Running and managing Camel Running and deploying Camel Management and monitoring Part 6 - Out in the wild Clustering Microservices with Docker and Kubernetes Camel tooling Bonus online chapters Available at <https://www.manning.com/books/camel-in-action-second-edition> and in electronic versions of this book: **Reactive Camel** and the IoT by Henryk Konsek **IText in Action** *Manning Publications Company* **Developers looking to enhance Web and other applications with dynamic PDF document generation and/or manipulation will find this book unique in content and readability. Lucene in Action** *Simon and Schuster* When Lucene first hit the scene five years ago, it was nothing short of amazing. By using this open-source, highly scalable, super-fast search engine, developers could integrate search into applications quickly and efficiently. A lot has changed since then—search has grown from a "nice-to-have" feature into an indispensable part of most enterprise applications. Lucene now powers search in diverse companies including Akamai, Netflix, LinkedIn, Technorati, HotJobs, Epiphany, FedEx, Mayo Clinic, MIT, New Scientist Magazine, and many others. Some things remain the same, though. Lucene still delivers high-performance search features in a disarmingly easy-to-use API. Due to its vibrant and diverse open-source community of developers and users, Lucene is relentlessly improving, with evolutions to APIs, significant new features such as payloads, and a huge increase (as much as 8x) in indexing speed with Lucene 2.3. And with clear writing, reusable examples, and unmatched advice on best practices, **Lucene in Action, Second Edition** is still the definitive guide to developing with Lucene. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. **Spark in Action** *Covers Apache Spark 3 with Examples in Java, Python, and Scala* *Simon and Schuster Summary* The Spark distributed data processing platform provides an easy-to-implement tool for ingesting, streaming, and processing data from any source. In **Spark in Action, Second Edition**, you'll learn to take advantage of Spark's core features and incredible processing speed, with applications including real-time computation, delayed evaluation, and machine learning. Spark skills are a hot commodity in enterprises worldwide, and with Spark's powerful and flexible Java APIs, you can reap all the benefits without first learning Scala or Hadoop. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology **Analyzing enterprise data** starts by reading, filtering, and merging files and streams from many sources. The Spark data processing engine handles this varied volume like a champ, delivering speeds 100 times faster than Hadoop systems. Thanks to SQL support, an intuitive interface, and a straightforward multilanguage API, you can use Spark without learning a complex new ecosystem. About the book **Spark in Action, Second Edition**, teaches you to create end-to-end analytics applications. In this entirely new book, you'll learn from interesting Java-based examples, including a complete data pipeline for processing NASA satellite data. And you'll discover Java, Python, and Scala code samples hosted on GitHub that you can explore and adapt, plus appendixes that give you a cheat sheet for installing tools and understanding Spark-specific terms. What's inside **Writing Spark applications in Java** Spark application architecture Ingestion through files, databases, streaming, and Elasticsearch Querying distributed datasets with Spark SQL About the reader This book does not assume previous experience with Spark, Scala, or Hadoop. About the author **Jean-Georges Perrin** is an experienced data and software architect. He is France's first IBM Champion and has been honored for 12 consecutive years. Table of Contents **PART 1 - THE THEORY CRIPPLED BY AWESOME EXAMPLES** 1 So, what is Spark, anyway? 2 Architecture and flow 3 The majestic role of the dataframe 4 Fundamentally lazy 5 Building a simple app for deployment 6 Deploying your simple app **PART 2 - INGESTION** 7 Ingestion from files 8 Ingestion from databases 9 Advanced ingestion: finding data sources and building your own 10 Ingestion through structured streaming **PART 3 - TRANSFORMING YOUR DATA** 11 Working with SQL 12 Transforming your data 13 Transforming entire documents 14 Extending transformations with user-defined functions 15 Aggregating your data **PART 4 - GOING FURTHER** 16 Cache and checkpoint: Enhancing Spark's performances 17 Exporting data and building full data pipelines 18 Exploring deployment **Unity in Action** *Multipatform game development in C#* *Simon and Schuster Summary* Manning's bestselling and highly recommended Unity book has been fully revised! **Unity in Action, Second Edition** teaches you to write and deploy games with the Unity game development platform. You'll master the Unity toolset from the ground up, adding the skills you need to go from application coder to game developer. Foreword by Jesse Schell, author of *The Art of Game Design* Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology **Build your next game without sweating the low-level details.** The Unity game development platform handles the heavy lifting, so you can focus on game play, graphics, and user experience. With support for C# programming, a huge ecosystem of production-quality prebuilt assets, and a strong dev community, Unity can get your next great game idea off the drawing board and onto the screen! About the Book **Unity in Action, Second Edition** teaches you to write and deploy games with Unity. As you explore the many interesting examples, you'll get hands-on practice with Unity's intuitive workflow tools and state-of-the-art rendering engine. This practical guide exposes every aspect of the game dev process, from the initial groundwork to creating custom AI scripts and building easy-to-read UIs. And because you asked for it, this totally revised Second Edition includes a new chapter on building 2D platformers with Unity's expanded 2D toolkit. What's Inside Revised for new best practices, updates, and more! 2D and 3D games Characters that run, jump, and bump into things Connect your games to the internet About the Reader You need to know C# or a similar language. No game development knowledge is assumed. About the Author **Joe Hocking** is a software engineer and Unity expert specializing in interactive media development. Table of Contents **PART 1 - First steps** Getting to know Unity Building a demo that puts you in 3D space Adding enemies and projectiles to the 3D game **Developing graphics for your game** **PART 2 - Getting comfortable** Building a Memory game using Unity's 2D functionality Creating a basic 2D Platformer Putting a GUI onto a game Creating a third-person 3D game: player movement and animation Adding interactive devices and items within the game **PART 3 - Strong finish** Connecting your game to the internet **Playing audio: sound effects and music** Putting the parts together into a complete game **Deploying your game to players' devices** **JUnit in Action** *Manning Publications* "The definitive guide, not just for JUnit, but unit testing in general."---Tyson S. Maxwell, Raytheon -- **Enterprise Integration Patterns** *Designing, Building, and Deploying Messaging Solutions* *Addison-Wesley* **Enterprise Integration Patterns** provides an invaluable catalog of sixty-five patterns, with real-world solutions that demonstrate the formidable of messaging and help you to design effective messaging solutions for your enterprise. The authors also include examples covering a variety of different integration technologies, such as JMS, MSMQ, TIBCO ActiveEnterprise, Microsoft BizTalk, SOAP, and XSL. A case study describing a bond trading system illustrates the patterns in practice, and the book offers a look at emerging standards, as well as insights into what the future of enterprise integration might hold. This book provides a consistent vocabulary and visual notation framework to describe large-scale integration solutions across many technologies. It also explores in detail the advantages and limitations of asynchronous messaging architectures. The authors present practical advice on designing code that connects an application to a messaging system, and provide extensive information to help you determine when to send a message, how to route it to the proper destination, and how to monitor the health of a messaging system. If you want to know how to manage, monitor, and maintain a messaging system once it is in use, get this book. **Node.js in Action** *Simon and Schuster Summary* **Node.js in Action, Second Edition** is a thoroughly revised book based on the best-selling first edition. It starts at square one and guides you through all the features, techniques, and concepts you'll need to build production-quality Node applications.

Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology You already know JavaScript. The trick to mastering Node.js is learning how to build applications that fully exploit its powerful asynchronous event handling and non-blocking I/O features. The Node server radically simplifies event-driven real-time apps like chat, games, and live data analytics, and with its incredibly rich ecosystem of modules, tools, and libraries, it's hard to beat! About the Book Based on the bestselling first edition, Node.js in Action, Second Edition is a completely new book. Packed with practical examples, it teaches you how to create high-performance web servers using JavaScript and Node. You'll master key design concepts such as asynchronous programming, state management, and event-driven programming. And you'll learn to put together MVC servers using Express and Connect, design web APIs, and set up the perfect production environment to build, lint, and test. What's Inside Mastering non-blocking I/O The Node event loop Testing and deploying Web application templating About the Reader Written for web developers with intermediate JavaScript skills. About the Authors The Second Edition author team includes Node masters Alex Young, Bradley Meck, Mike Cantelon, and Tim Oxley, along with original authors Marc Harter, T.J. Holowaychuk, and Nathan Rajlich. Table of contents PART 1 - WELCOME TO NODE Welcome to Node.js Node programming fundamentals What is a Node web application? PART 2 - WEB DEVELOPMENT WITH NODE Front-end build systems Server-side frameworks Connect and Express in depth Web application templating Storing application data Testing Node applications Deploying Node applications and maintaining uptime PART 3 - BEYOND WEB DEVELOPMENT Writing command-line applications Conquering the desktop with Electron Spring In Action *Dreamtech Press* Spring in Action introduces you to the ideas behind Spring and then quickly launches into a hands-on exploration of the framework. Combining short code snippets and an ongoing example developed throughout the book, it shows you how to build simple and efficient J2EE applications. You will see how to solve persistence problems using the leading open-source tools, and also how to integrate your application with the most popular web frameworks. You will learn how to use Spring to manage the bulk of your infrastructure code so you can focus on what really matters your critical business needs. Spring in Action has been completely updated to cover the exciting new features of Spring 2.0. The book begins by introducing you to the core concepts of Spring and then quickly launches into a hands-on exploration of the framework. Part 1 - Spring Essentials Part 2 - Spring in the Business Layer Part 3 - Spring in the Web Layer Go in Action *Simon and Schuster* Summary Go in Action introduces the Go language, guiding you from inquisitive developer to Go guru. The book begins by introducing the unique features and concepts of Go. Then, you'll get hands-on experience writing real-world applications including websites and network servers, as well as techniques to manipulate and convert data at speeds that will make your friends jealous. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Application development can be tricky enough even when you aren't dealing with complex systems programming problems like web-scale concurrency and real-time performance. While it's possible to solve these common issues with additional tools and frameworks, Go handles them right out of the box, making for a more natural and productive coding experience. Developed at Google, Go powers nimble startups as well as big enterprises—companies that rely on high-performing services in their infrastructure. About the Book Go in Action is for any intermediate-level developer who has experience with other programming languages and wants a jump-start in learning Go or a more thorough understanding of the language and its internals. This book provides an intensive, comprehensive, and idiomatic view of Go. It focuses on the specification and implementation of the language, including topics like language syntax, Go's type system, concurrency, channels, and testing. What's Inside Language specification and implementation Go's type system Internals of Go's data structures Testing and benchmarking About the Reader This book assumes you're a working developer proficient with another language like Java, Ruby, Python, C#, or C++. About the Authors William Kennedy is a seasoned software developer and author of the blog GoingGo.Net. Brian Ketelsen and Erik St. Martin are the organizers of GopherCon and coauthors of the Go-based Skynet framework. Table of Contents Introducing Go Go quick-start Packaging and tooling Arrays, slices, and maps Go's type system Concurrency Concurrency patterns Standard library Testing and benchmarking Tika in Action *Manning Publications* Summary Tika in Action is a hands-on guide to content mining with Apache Tika. The book's many examples and case studies offer real-world experience from domains ranging from search engines to digital asset management and scientific data processing. About the Technology Tika is an Apache toolkit that has built into it everything you and your app need to know about file formats. Using Tika, your applications can discover and extract content from digital documents in almost any format, including exotic ones. About this Book Tika in Action is the ultimate guide to content mining using Apache Tika. You'll learn how to pull usable information from otherwise inaccessible sources, including internet media and file archives. This example-rich book teaches you to build and extend applications based on real-world experience with search engines, digital asset management, and scientific data processing. In addition to architectural overviews, you'll find detailed chapters on features like metadata extraction, automatic language detection, and custom parser development. This book is written for developers who are new to both Scala and Lift and covers just enough Scala to get you started. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Crack MS Word, PDF, HTML, and ZIP Integrate with search engines, CMS, and other data sources Learn through experimentation Many examples This book requires no previous knowledge of Tika or text mining techniques. It assumes a working knowledge of Java.

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With this practical guide, you'll learn how to build, deploy, and manage a multitiered application on OpenShift. Authors Joshua Wood and Brian Tannous, principal developer advocates at Red Hat, demonstrate how OpenShift speeds application development. With the Kubernetes container orchestrator at its core, OpenShift simplifies and automates the way you build, ship, and run code. You'll learn how to use OpenShift and the Quarkus Java framework to develop and deploy apps using proven enterprise technologies and practices that you can apply to code in any language. Learn the development cycles for building and deploying on OpenShift, and the tools that drive them Use OpenShift to build, deploy, and manage the ongoing lifecycle of an n-tier application Create a continuous integration and deployment pipeline to build and deploy application source code on OpenShift Automate scaling decisions with metrics and trigger lifecycle events with webhooks Apache Camel Developer's Cookbook *Packt Publishing Ltd* This book is written in a Cookbook style with short recipes showing developers how to effectively implement EIP without breaking everything in the process. It is concise and to the point, and it helps developers get their data flowing between different components without the need to read through page upon page of theory, while also enabling the reader to learn how to create exciting new projects. Camel Enterprise Integration Cookbook is intended for developers who have some familiarity with Apache Camel and who want a quick lookup reference to practical, proven tips on how to perform common tasks. Every recipe also includes a summary and reference pointers for more details that make it easy for you to get a deeper understanding of the Apache Camel capabilities that you will use day to day. Camel Rider *Charlesbridge Publishing* War has broken out in the Middle East and all foreigners are fleeing. Instead of escaping with his neighbors, Adam sneaks off to save his dog, which has been left behind. Lost in the desert, Adam meets Walid, an abused camel boy who is on the run. Together they struggle to survive the elements and elude the revengeful master from whom Walid has fled. Cultural and language barriers are wide, but with ingenuity and determination the two boys bridge their differences, helping each other to survive and learn what true friendship is. JQuery in Action *Createspace Independent Publishing Platform* jQuery was written to express, in short-order, the concepts essential to intermediate and advanced jQuery development. Its purpose is to instill in you, the reader, practices that jQuery developers take as common knowledge. Each chapter contains concepts essential to becoming a seasoned jQuery developer. This book is intended for two types of readers. The first is someone who has read introductory material on jQuery and is looking for the next logical step. The second type of reader is a JavaScript developer, already versed in another library, now trying to quickly learn jQuery. I crafted this book to be used as my own personal reference point for jQuery concepts. This is exactly the type of book I wish every JavaScript library had available. This updated and expanded second edition of Book provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for all those interested in the subject . We hope you find this book useful in shaping your future career & Business. Gnuplot in Action Understanding data with graphs *Simon and Schuster* Summary Gnuplot in Action, Second Edition is a major revision of this popular and authoritative guide for developers, engineers, and scientists who want to learn and use gnuplot effectively. Fully updated for gnuplot version 5, the book includes four pages of color illustrations and four bonus appendices available in the eBook. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Gnuplot is an open-source graphics program that helps you analyze, interpret, and present numerical data. Available for Unix, Mac, and Windows, it is well-maintained, mature, and totally free. About the Book Gnuplot in Action, Second Edition is a major revision of this authoritative guide for developers, engineers, and scientists. The book starts with a tutorial introduction, followed by a systematic overview of gnuplot's core features and full coverage of gnuplot's advanced capabilities. Experienced readers will appreciate the discussion of gnuplot 5's features, including new plot types, improved text and color handling, and support for interactive, web-based display formats. The book concludes with chapters on graphical effects and general techniques for understanding data with graphs. It includes four pages of color illustrations. 3D graphics, false-color plots, heatmaps, and multivariate visualizations are covered in chapter-length appendixes available in the eBook. What's Inside Creating different types of graphs in detail Animations, scripting, batch operations Extensive discussion of terminals Updated to cover gnuplot version 5 About the Reader No prior experience with gnuplot is required. This book concentrates on practical applications of gnuplot relevant to users of all levels. About the Author Philipp K. Janert, PhD, is a programmer and scientist. He is the author of several books on data analysis and applied math and has been a gnuplot power user and developer for over 20 years. Table of Contents PART 1 GETTING STARTED Prelude: understanding data with gnuplot Tutorial: essential gnuplot The heart of the matter: the plot command PART 2 CREATING GRAPHS Managing data sets and files Practical matters: strings, loops, and history A catalog of styles Decorations: labels, arrows, and explanations All about axes PART 3 MASTERING TECHNICALITIES Color, style, and appearance Terminals and output formats Automation, scripting, and animation Beyond the defaults: workflow and styles PART 4 UNDERSTANDING DATA Basic techniques of graphical analysis Topics in graphical analysis Coda: understanding data with graphs Tiger! Tiger! (The First Jungle Book) *Strelbytsky Multimedia Publishing* Tiger! Tiger! - Shere Khan hunt Mowgli. Mowgli returns to the human village and is adopted by Messua and her husband, who believe him to be their long-lost son. Mowgli leads the village boys who herd the village's buffaloes. Shere Khan comes to hunt Mowgli, but he is warned by Gray Brother wolf, and with Akela they find Shere Khan asleep, and stampede the buffaloes to trample Shere Khan to death. Mowgli leaves the village, and goes back to hunt with the wolves until he becomes a man. The Jungle Book (1894) is a collection of stories by English author Rudyard Kipling. The stories were first published in magazines in 1893-94. The original publications contain illustrations, some by Rudyard's father, John Lockwood Kipling. Kipling was born in India and spent the first six years of his childhood there. After about ten years in England, he went back to India and worked there for about six-and-a-half years. These stories were written when Kipling lived in Vermont. Famous stories of The Jungle Book Rudyard Kipling: Mowgli's Brothers, Kaa's Hunting, Tiger! Tiger!, The White Seal, Rikki-Tikki-Tavi, Toomai of the Elephants, Her Majesty's Servants. The Greatest Salesman in the World *Bantam* The runaway bestseller with more than four million copies in print! You too can change your life with the priceless wisdom of ten ancient scrolls handed down for thousands of years. "Every sales manager should read The Greatest Salesman in the World. It is a book to keep at the bedside, or on the living room table—a book to dip into as needed, to browse in now and then, to enjoy in small stimulating portions. It is a book for the hours and for the years, a book to turn to over and over again, as to a friend, a book of moral, spiritual and ethical guidance, an unfailing source of comfort and inspiration."—Lester J. Bradshaw, Jr., Former Dean, Dale Carnegie Institute of Effective Speaking & Human Relations "I have read almost every book that has ever been written on salesmanship, but I think Og Mandino has captured all of them in The Greatest Salesman in the World. No one who follows

these principles will ever fail as a salesman, and no one will ever be truly great without them; but, the author has done more than present the principles—he has woven them into the fabric of one of the most fascinating stories I have ever read.”—Paul J. Meyer, President of Success Motivation Institute, Inc. “I was overwhelmed by *The Greatest Salesman in the World*. It is, without doubt, the greatest and the most touching story I have ever read. It is so good that there are two musts that I would attach to it: First, you must not lay it down until you have finished it; and secondly, every individual who sells anything, and that includes us all, must read it.”—Robert B. Hensley, President, Life Insurance Co. of Kentucky Semantics A Coursebook *Cambridge University Press* This practical coursebook introduces all the basics of semantics in a simple, step-by-step fashion. Each unit includes short sections of explanation with examples, followed by stimulating practice exercises to complete in the book. Feedback and comment sections follow each exercise to enable students to monitor their progress. No previous background in semantics is assumed, as students begin by discovering the value and fascination of the subject and then move through all key topics in the field, including sense and reference, simple logic, word meaning and interpersonal meaning. New study guides and exercises have been added to the end of each unit to help reinforce and test learning. A completely new unit on non-literal language and metaphor, plus updates throughout the text significantly expand the scope of the original edition to bring it up-to-date with modern teaching of semantics for introductory courses in linguistics as well as intermediate students. *Elixir in Action* *Simon and Schuster* Summary Revised and updated for Elixir 1.7, *Elixir in Action*, Second Edition teaches you how to apply Elixir to practical problems associated with scalability, fault tolerance, and high availability. Along the way, you'll develop an appreciation for, and considerable skill in, a functional and concurrent style of programming. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology When you're building mission-critical software, fault tolerance matters. The Elixir programming language delivers fast, reliable applications, whether you're building a large-scale distributed system, a set of backend services, or a simple web app. And Elixir's elegant syntax and functional programming mindset make your software easy to write, read, and maintain. About the Book *Elixir in Action*, Second Edition teaches you how to build production-quality distributed applications using the Elixir programming language. Author Saša Jurić introduces this powerful language using examples that highlight the benefits of Elixir's functional and concurrent programming. You'll discover how the OTP framework can radically reduce tedious low-level coding tasks. You'll also explore practical approaches to concurrency as you learn to distribute a production system over multiple machines. What's inside Updated for Elixir 1.7 Functional and concurrent programming Introduction to distributed system design Creating deployable releases About the Reader You'll need intermediate skills with client/server applications and a language like Java, C#, or Ruby. No previous experience with Elixir required. About the Author Saša Jurić is a developer with extensive experience using Elixir and Erlang in complex server-side systems. Table of Contents First steps Building blocks Control flow Data abstractions Concurrency primitives Generic server processes Building a concurrent system Fault-tolerance basics Isolating error effects Beyond GenServer Working with components Building a distributed system Running the system C++ Concurrency in Action *Simon and Schuster* Summary This bestseller has been updated and revised to cover all the latest changes to C++ 14 and 17! C++ Concurrency in Action, Second Edition teaches you everything you need to write robust and elegant multithreaded applications in C++17. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology You choose C++ when your applications need to run fast. Well-designed concurrency makes them go even faster. C++ 17 delivers strong support for the multithreaded, multiprocessor programming required for fast graphic processing, machine learning, and other performance-sensitive tasks. This exceptional book unpacks the features, patterns, and best practices of production-grade C++ concurrency. About the Book C++ Concurrency in Action, Second Edition is the definitive guide to writing elegant multithreaded applications in C++. Updated for C++ 17, it carefully addresses every aspect of concurrent development, from starting new threads to designing fully functional multithreaded algorithms and data structures. Concurrency master Anthony Williams presents examples and practical tasks in every chapter, including insights that will delight even the most experienced developer. What's inside Full coverage of new C++ 17 features Starting and managing threads Synchronizing concurrent operations Designing concurrent code Debugging multithreaded applications About the Reader Written for intermediate C and C++ developers. No prior experience with concurrency required. About the Author Anthony Williams has been an active member of the BSI C++ Panel since 2001 and is the developer of the just:thread Pro extensions to the C++ 11 thread library. Table of Contents Hello, world of concurrency in C++! Managing threads Sharing data between threads Synchronizing concurrent operations The C++ memory model and operations on atomic types Designing lock-based concurrent data structures Designing lock-free concurrent data structures Designing concurrent code Advanced thread management Parallel algorithms Testing and debugging multithreaded applications *ActiveMQ in Action* *Simon and Schuster* Applications in enterprises need to communicate, most commonly done by messaging. Apache ActiveMQ is an open-source implementation of the Java Message Service (JMS), which provides messaging in Java applications. *ActiveMQ in Action* is a thorough, practical guide to implementing message-oriented systems using ActiveMQ and Java. Co-authored by one of the leading ActiveMQ developers, Bruce Snyder, the book starts with the anatomy of a core Java message, then moves quickly through fundamentals including data persistence, authentication and authorization. Later chapters cover advanced features such as configuration and performance tuning, illustrating each concept with a running real-world stock portfolio application. Readers will learn to integrate ActiveMQ with Apache Geronimo and JBoss, and tie into both Java and non-Java technologies including AJAX, .NET, C++, Ruby, and the Spring framework. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. *MongooseDB in Action* *Manning Publications* Application developers love MongoDB, a document-oriented NoSQL database, for its speed, flexibility, scalability, and ease of use. MongoDB is well-suited as a back-end for modern web applications. Its schema-free design encourages rapid application development, and built-in replication and auto-sharding architecture allow for massive parallel distribution. Production deployments at SourceForge, Foursquare, and Shutterfly demonstrate daily that MongoDB is up to real-world challenges. *MongooseDB in Action*, Second Edition is a comprehensive guide to MongoDB version 2.6. It begins with a general overview of current database systems, explaining what makes MongoDB unique and describing its ideal use cases. Then, a series of tutorials lead into detailed examples for leveraging MongoDB in e-commerce, social networking, and other common applications. A reference section on schema design patterns helps ease the transition from the relational data model of SQL to MongoDB's document-based data model. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. *Ext JS in Action* *Simon and Schuster* Summary Ext JS in Action, Second Edition teaches Ext JS from the ground up. You'll start with a quick overview of the framework and then explore the core components by diving into complete examples, engaging illustrations, and crisp, straightforward explanations. You'll feel like you have an expert guide right at your elbow teaching you important Ext techniques and offering insight into its inner workings. Along the way, you'll learn the best practices for building and scaling full-featured web applications, including how to customize and build Ext widgets. Fully revised for Ext JS 4.0. About this Book Ext JS is a mature JavaScript web application framework that provides modern UI widgets and an advanced MVC architecture. It helps you manage tedious boilerplate and minimize hand-coded HTML and browser incompatibilities. *Ext JS in Action*, Second Edition starts with a quick overview of the framework and then explores the core components by diving into complete examples, engaging illustrations, and clear explanations. You'll feel like you have an expert guide at your elbow as you learn the best practices for building and scaling full-featured web applications. A working knowledge of JavaScript is assumed. No prior experience with Ext JS is required. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. What's Inside Building professional web apps with Ext JS Stamping out DOM fragments with templates Customizing and building Ext widgets Masterful UI design Fully revised for Ext JS version 4.0 About the Authors Jay Garcia is a well-known member of the Ext JS community and a contributor to the framework. He wrote *Sencha Touch in Action*. Grgur Grisogono founded SourceDevCon in London, UK and Split, Croatia. Jacob Andresen is a consultant specializing in large scale internet applications. Table of Contents PART 1 INTRODUCTION TO EXT JS 4.0 A framework apart DOM manipulation Components and containers PART 2 EXT JS COMPONENTS Core UI components Exploring layouts Forms in Ext JS The data store The grid panel Taking root with trees Drawing and charting Remote method invocation with Ext Direct Drag-and-drop PART 3 BUILDING AN APPLICATION Class system foundations Building an application Understanding Morphology *Routledge* This new edition of *Understanding Morphology* has been fully revised in line with the latest research. It now includes 'big picture' questions to highlight central themes in morphology, as well as research exercises for each chapter. *Understanding Morphology* presents an introduction to the study of word structure that starts at the very beginning. Assuming no knowledge of the field of morphology on the part of the reader, the book presents a broad range of morphological phenomena from a wide variety of languages. Starting with the core areas of inflection and derivation, the book presents the interfaces between morphology and syntax and between morphology and phonology. The synchronic study of word structure is covered, as are the phenomena of diachronic change, such as analogy and grammaticalization. Theories are presented clearly in accessible language with the main purpose of shedding light on the data, rather than as a goal in themselves. The authors consistently draw on the best research available, thus utilizing and discussing both functionalist and generative theoretical approaches. Each chapter includes a summary, suggestions for further reading, and exercises. As such this is the ideal book for both beginning students of linguistics, or anyone in a related discipline looking for a first introduction to morphology. *Enterprise Integration Patterns Invent Your Own Computer Games with Python*, 4th Edition *No Starch Press* *Invent Your Own Computer Games with Python* will teach you how to make computer games using the popular Python programming language—even if you've never programmed before! Begin by building classic games like Hangman, Guess the Number, and Tic-Tac-Toe, and then work your way up to more advanced games, like a text-based treasure hunting game and an animated collision-dodging game with sound effects. Along the way, you'll learn key programming and math concepts that will help you take your game programming to the next level. Learn how to: -Combine loops, variables, and flow control statements into real working programs -Choose the right data structures for the job, such as lists, dictionaries, and tuples -Add graphics and animation to your games with the pygame module -Handle keyboard and mouse input -Program simple artificial intelligence so you can play against the computer -Use cryptography to convert text messages into secret code -Debug your programs and find common errors As you work through each game, you'll build a solid foundation in Python and an understanding of computer science fundamentals. What new game will you create with the power of Python? The projects in this book are compatible with Python 3. *Divine Justice* *Grand Central Publishing* With a master spy and the U. S. government after him, former CIA assassin Oliver Stone is America's most wanted man-but escaping D.C. won't protect him from a lethal world of political corruption in this #1 New York Times bestselling thriller. Known by his alias, "Oliver Stone," John Carr is the most wanted man in America. With two pulls of the trigger, the men who destroyed Stone's life and kept him in the shadows were finally silenced. But his freedom comes at a steep price: The assassinations he carried out prompt the highest levels of the U.S. government to unleash a massive manhunt. Yet behind the scenes, master spy Macklin Hayes is playing a very personal game of cat and mouse. He, more than anyone else, wants John Carr dead. With their friend and unofficial leader in hiding, the members of the Camel Club risk everything to save him. As the hunters close in, Stone's flight from the demons of his past will take him from the power corridors of Washington, D.C., to the coal-mining town of Divine, Virginia--and into a world every bit as bloody and lethal as the one he left behind. *Instant Apache Camel Message Routing* *Packt Publishing Ltd* Filled with practical, step-by-step instructions and clear explanations for the most important and useful tasks. This short, instruction-based guide shows you how to perform application integration using the industry standard *Enterprise Integration Patterns*. This book is intended for Java developers who are new to Apache Camel and message-oriented applications. *The Camel Club* *Grand Central Publishing* After witnessing a shocking murder, four conspiracy theorists team up with a Secret Service agent to uncover the government corruption that threatens to cause an international terrorism crisis in this New York Times bestselling thriller. Welcome to THE CAMEL CLUB. Existing at the fringes of Washington, D.C., the Club consists of four eccentric members. Led by a mysterious man known as "Oliver Stone," they study conspiracy theories, current events, and the machinations of government to discover the "truth" behind the country's actions. Their efforts bear little fruit--until the group witnesses a shocking murder...and becomes embroiled in an astounding, far-reaching conspiracy. Now the Club must join forces with a Secret Service agent to confront one of the most chilling spectacles ever to take place on American soil--an event that may trigger the ultimate war between two different worlds. And all that stands in the way of this apocalypse is five unexpected heroes. *Out of My Mind* *Simon and Schuster* Considered by many to be mentally retarded, a brilliant, impatient fifth-grader with cerebral palsy discovers a technological device that will allow her to speak for the first time. *PISA Take the Test Sample Questions from OECD's PISA*

Assessments Sample Questions from OECD's PISA Assessments *OECD Publishing* This book presents all the publicly available questions from the PISA surveys. Some of these questions were used in the PISA 2000, 2003 and 2006 surveys and others were used in developing and trying out the assessment.

Windows Powershell In Action *John Wiley & Sons* Windows PowerShell in Action was written by Bruce Payette, one of the founding members of the Windows PowerShell team, co-designer of the PowerShell language and the principal author of the PowerShell language implementation. This book is a tutorial for sysadmins and developers introducing the PowerShell language and its environment. It shows you how to build scripts and utilities to automate system tasks or create powerful system management tools to handle the day-to-day tasks that drive a Windows administrator's life. It's rich in interesting examples that will spark your imagination. The book covers batch scripting and string processing, COM, WMI, and even .NET and WinForms programming.

Welcome to PowerShell The basics · Working with types · Operators and expressions · Advanced operators and variables · Flow control in scripts · Functions and scripts · Scriptblocks and objects · Errors, exceptions, and script debugging · Processing text, files, and XML · Getting fancy · .NET and WinForms · Windows objects: COM and WMI · Security, security, security

.NET 4 Wrox PDF Bundle Professional ASP.NET 4, Professional C# 4, VB 2010 Programmer's Ref, WPF Programmer's Ref, Professional Visual Studio 2010 *John Wiley & Sons* The books included in this set are: 9780470502204 Professional ASP.NET 4: in C# and VB: Written by three highly recognized and regarded ASP.NET experts, this book provides comprehensive coverage on ASP.NET 4 with a unique approach featuring examples in both C# and VB, as is the incomparable coverage of core ASP.NET. After a fast-paced refresher on essentials such as server controls, the book delves into expert coverage of all the latest capabilities of ASP.NET 4. 9780470502259 Professional C# 4 and .NET 4: After a quick refresher on C# basics, the author dream team moves on to provide you with details of language and framework features including LINQ, LINQ to SQL, LINQ to XML, WCF, WPF, Workflow, and Generics. Coverage also spans ASP.NET programming with C#, working in Visual Studio 2010 with C#, and more. With this book, you'll quickly get up to date on all the newest capabilities of C# 4. 9780470548653 Professional Visual Studio 2010: This book gets you quickly up to speed on what you can expect from Visual Studio 2010. Packed with helpful examples, this comprehensive guide explains examines the features of Visual Studio 2010, which allows you to create and manage programming projects for the Windows platform. It walks you through every facet of the Integrated Development Environment (IDE), from common tasks and functions to its powerful tools 9780470499832 Visual Basic 2010 Programmer's Reference: This reference guide provides you with a broad, solid understanding of essential Visual Basic 2010 topics and clearly explains how to use this powerful programming language to perform a variety of tasks. As a tutorial, the book describes the Visual Basic language and covers essential Visual Basic topics. The material presents categorized information regarding specific operations and reveals useful tips, tricks, and tidbits to help you make the most of the new Visual Basic 2010. 9780470477229 WPF Programmer's Reference: Windows Presentation Foundation with C# 2010 and .NET 4: Written by a leading expert on Microsoft graphics programming, this richly illustrated book provides an introduction to WPF development and explains fundamental WPF concepts. It is packed with helpful examples and progresses through a range of topics that gradually increase in their complexity. 9780470257029 Professional SQL Server 2008 Programming: This expanded best-seller includes new coverage of SQL Server 2008's new datatypes, new indexing structures, manageability features, and advanced time-zone handling. As an added bonus, also includes Professional SQL Server 2005 Programmers for .NET 4 developers still working in a SQL Server 2005 setting.

Spring Boot in Action *Simon and Schuster* Summary A developer-focused guide to writing applications using Spring Boot. You'll learn how to bypass the tedious configuration steps so that you can concentrate on your application's behavior. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

About the Technology The Spring Framework simplifies enterprise Java development, but it does require lots of tedious configuration work. Spring Boot radically streamlines spinning up a Spring application. You get automatic configuration and a model with established conventions for build-time and runtime dependencies. You also get a handy command-line interface you can use to write scripts in Groovy. Developers who use Spring Boot often say that they can't imagine going back to hand configuring their applications.

About the Book Spring Boot in Action is a developer-focused guide to writing applications using Spring Boot. In it, you'll learn how to bypass configuration steps so you can focus on your application's behavior. Spring expert Craig Walls uses interesting and practical examples to teach you both how to use the default settings effectively and how to override and customize Spring Boot for your unique environment. Along the way, you'll pick up insights from Craig's years of Spring development experience.

What's Inside Develop Spring apps more efficiently Minimal to no configuration Runtime metrics with the Actuator Covers Spring Boot 1.3 About the Reader Written for readers familiar with the Spring Framework.

About the Author Craig Walls is a software developer, author of the popular book Spring in Action, Fourth Edition, and a frequent speaker at conferences.

Table of Contents Bootstrapping Spring Developing your first Spring Boot application Customizing configuration Testing with Spring Boot Getting Groovy with the Spring Boot CLI Applying Grails in Spring Boot Taking a peek inside with the Actuator Deploying Spring Boot applications APPENDIXES Spring Boot developer tools Spring Boot starters Configuration properties Spring Boot dependencies The Cigarette Century The Rise, Fall, and Deadly Persistence of the Product That Defined America *Basic Books* From agriculture to big business, from medicine to politics, The Cigarette Century is the definitive account of how smoking came to be so deeply implicated in our culture, science, policy, and law. No product has been so heavily promoted or has become so deeply entrenched in American consciousness. The Cigarette Century shows in striking detail how one ephemeral (and largely useless) product came to play such a dominant role in so many aspects of our lives—and deaths.

Life of Pi *Vintage Canada* Life of Pi is a masterful and utterly original novel that is at once the story of a young castaway who faces immeasurable hardships on the high seas, and a meditation on religion, faith, art and life that is as witty as it is profound. Using the threads of all of our best stories, Yann Martel has woven a glorious spiritual adventure that makes us question what it means to be alive, and to believe.

Solr in Action *Simon and Schuster* Summary Solr in Action is a comprehensive guide to implementing scalable search using Apache Solr. This clearly written book walks you through well-documented examples ranging from basic keyword searching to scaling a system for billions of documents and queries. It will give you a deep understanding of how to implement core Solr capabilities.

About the Book Whether you're handling big (or small) data, managing documents, or building a website, it is important to be able to quickly search through your content and discover meaning in it. Apache Solr is your tool: a ready-to-deploy, Lucene-based, open source, full-text search engine. Solr can scale across many servers to enable real-time queries and data analytics across billions of documents. Solr in Action teaches you to implement scalable search using Apache Solr. This easy-to-read guide balances conceptual discussions with practical examples to show you how to implement all of Solr's core capabilities. You'll master topics like text analysis, faceted search, hit highlighting, result grouping, query suggestions, multilingual search, advanced geospatial and data operations, and relevancy tuning. This book assumes basic knowledge of Java and standard database technology. No prior knowledge of Solr or Lucene is required. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications.

What's Inside How to scale Solr for big data Rich real-world examples Solr as a NoSQL data store Advanced multilingual, data, and relevancy tricks Coverage of versions through Solr 4.7 About the Authors Trey Grainger is a director of engineering at CareerBuilder. Timothy Potter is a senior member of the engineering team at LucidWorks. The authors work on the scalability and reliability of Solr, as well as on recommendation engine and big data analytics technologies.

Table of Contents PART 1 MEET SOLR Introduction to Solr Getting to know Solr Key Solr concepts Configuring Solr Indexing Text analysis PART 2 CORE SOLR CAPABILITIES Performing queries and handling results Faceted search Hit highlighting Query suggestions Result grouping/field collapsing Taking Solr to production PART 3 TAKING SOLR TO THE NEXT LEVEL SolrCloud Multilingual search Complex query operations Mastering relevancy

The 9/11 Commission Report Final Report of the National Commission on Terrorist Attacks Upon the United States. Authorized Edition *W. W. Norton & Company* Provides the final report of the 9/11 Commission detailing their findings on the September 11 terrorist attacks.