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KEY=KORG - DANIELLE JAYCE

Manual of Analogue Sound Restoration Techniques

Future Music

Sound Synthesis and Sampling

[Taylor & Francis](#) **Sound Synthesis and Sampling'** provides a comprehensive introduction to the underlying principles and practical techniques applied to both commercial and research sound synthesizers. This new edition has been updated throughout to reflect current needs and practices- revised and placed in a modern context, providing a guide to the theory of sound and sampling in the context of software and hardware that enables sound making. For the revised edition emphasis is on expanding explanations of software and computers, new sections include techniques for making sound physically, sections within analog and digital electronics. Martin Russ is well known and the book praised for its highly readable and non-mathematical approach making the subject accessible to readers starting out on computer music courses or those working in a studio.

Songwriting For Dummies

[John Wiley & Sons](#) **Proven techniques for songwriting success** This friendly, hands-on guide tackles the new face of the recording industry, guiding you through the shift from traditional sales to downloads and mobile music, as well as how you can harness social media networks to get your music "out there." You get basic songwriting concepts, insider tips and advice, and inspiration for writing — and selling — meaningful, timeless songs. **Songwriting 101** — get a grip on everything you need to know to write a song, from learning to listen to your "inner voice" to creating a "mood" and everything in between **Jaunt around the genres** — discover the variety of musical genres and find your fit, whether it's rock, pop, R&B, gospel, country, or more **Let the lyrics out** — master the art of writing lyrics, from finding your own voice to penning the actual words to using hooks, verses, choruses, and bridges **Make beautiful music** — find your rhythm, make melodies, and use chords to put the finishing touches on your song **Work the Web** — harness online marketing and social networks like Facebook, Twitter, and others to get your music heard by a whole new audience **Open the book and find:** What you need to know before you write a single note **Tips on finding inspiration** **Ways to use poetic devices in lyrics** **Computer and Web-based shortcuts and technologies to streamline songwriting** **A look at famous songwriting collaborators** **Writing for stage, screen, and television** **How to make a demo to get your song heard** **Advice on how to make money from your music** **Learn to: Develop your songwriting skills with tips and techniques from the pros** **Use social networking sites to get your music out to the public** **Break into the industry with helpful, how-to instructions**

Practical Recording Techniques

[Butterworth-Heinemann](#) **Practical Recording Techniques, Second Edition** is a hands-on, practical guide for beginning and intermediate recording engineers, producers, musicians, and audio enthusiasts--anyone who wants to make better recordings by understanding recording equipment and techniques. The book prepares the reader for work in a home studio, small professional studio, or an on-location recording session. The book offers up-to-date information on the latest recording technology, such as digital tape recording, hard-disk recording, keyboard and digital workstations, SMPTE, and MIDI. It also guides the beginner through the basics, showing how to make quality recordings with the new breed of inexpensive home-studio equipment. Other topics include: Choosing and operating recorder mixers based on cassette, Mini-Disc, and hard disk; Hum prevention; The latest monitoring methods; Microphone selection and placement; Audio-for-video techniques; Troubleshooting bad sound; guidelines for good sound. With its step-by-step approach and easy-to-read format, this is the ideal book for anyone who wants to create professional sound recordings.

Modern Recording Techniques

[CRC Press](#) **As the most popular and authoritative guide to recording** **Modern Recording Techniques** provides everything you need to master the tools and day to day practice of music recording and production. From room acoustics and running a session to mic placement and designing a studio **Modern Recording Techniques** will give you a really good grounding in the theory and industry practice. Expanded to include the latest digital audio technology the 7th edition now includes sections on podcasting, new surround sound formats and HD and audio. If you are just starting out or looking for a step up in industry, **Modern Recording Techniques** provides an in depth excellent read- the must have book

The Recording Engineer's Handbook

[Hal Leonard Corporation](#) **Working as a recording engineer** presents challenges from every direction of your project. From using microphones to deciding on EQ settings, choosing outboard gear to understanding how, when and why to process your signal, the seemingly never-ending choices can be very confusing. Professional Audio's bestselling author Bobby Owsinski (**The Mixing Engineer's Handbook**, **The Mastering Engineer's Handbook**) takes you into the tracking process for all manner of instruments and vocals-- providing you with the knowledge and skill to make sense of the many choices you have in any given project. From acoustic to electronic instruments, mic placement to EQ settings, everything you need to know to capture professionally recorded audio tracks is in this guide.

Synthesizer Basics

[Hal Leonard Corporation](#) **Here is the fundamental knowledge and information that a beginning or intermediate electronic musician must have to understand and play today's keyboard synthesizers.** This basic primer, newly updated from the classic original edition, offers step-by-step explanations and practical advice on what a synthesizer is, the basic concepts and components, and the latest technical developments and applications. Written by Bob Moog, Roger Powell, Steve Porcaro (of Toto), Tom Rhea, and other well-known experts, **Synthesizer Basics** is the first, and still the best, introduction available today.

Analog Synthesizers

Understanding, Performing, Buying--From the Legacy of Moog to Software Synthesis

CRC Press In this book, the technical explanation of the nature of analog sound creation is followed by the story of its birth and its subsequent development by various designers, manufacturers and performers. The individual components of analog sound creation are then examined in detail, with step by step examples of sound creation techniques. Then the modern imitative analog instruments are examined, again with detailed instructions for programming and using them, and the book is completed with appendices listing the major instrument lines available, hints on values and purchasing, other sources of information, and a discography of readily available recordings which give good examples of analog sound synthesis. The CD which accompanies the book gives many examples of analog sound creation basics as well as more advanced techniques, and of the abilities of the individual instruments associated with classical and with imitative analog sound synthesis.

Piano & Keyboard All-in-One For Dummies

John Wiley & Sons Your complete guide to playing the keys Making beautiful music on a keyboard or piano requires some know-how and practice. This book offers guidance on how to get the most out of your time learning to play the keys. With six hands-on books wrapped up in one, you'll get a deep guide to the techniques the pros use. Discover the details of music theory and reading music, explore different musical genres, and use practice exercises to improve quickly. You'll even find tips on using electronic keyboard technology to enhance your sound. Inside... Piano & Keyboard 101 Understanding Theory and the Language of Music Beginning to Play Refining Your Technique and Exploring Styles Exercises: Practice, Practice, Practice Exploring Electronic Keyboard Technology

Piano For Dummies, 3rd Edition

John Wiley & Sons Explore the basics of the piano keyboard Read music and understand keys and time signatures Play melodies and hone your techniques If you've dreamed of playing piano, here's where to start! There's no better way to start learning music than by learning how to play piano. It doesn't matter if you've never had a lesson or need a refresher on piano basics, this book helps you discover the joy of making music on the most versatile instrument of all. Simple step-by-step instruction gets you started, guiding you from basic beginner tunes into more advanced techniques. Get acquainted, or reacquainted, with how to read music, play chords, and build your own playing style. Inside... Play your first notes Find Middle C and beyond Get started with beginner tunes Approach old lessons in a new way Navigate sharps and flats Learn more with online audio and video

The Drum Recording Handbook

Hal Leonard Corporation Manuals

Electronic Musician

Clarinet and Trumpet (Book with Shaker)

HMH Books For Young Readers A charming and funny picture book featuring the harmonious friendship between Clarinet and Trumpet. But what happens when their friendship falls flat? Featuring a music-making shaker built into the book Perfect for fans of Stick & Stone and Spoon. "Trumpet, you're a blast " "Clarinet, you're sharp " Clarinet and Trumpet were friends from their very first note. But their friendship falls flat when a new woodwind sets the tone in the music room: Oboe. Trumpet does everything pitch-perfect to try to get Clarinet's attention again, but Clarinet doesn't skip a beat. The story crescendos, the woodwinds face-off against the brass section and a cacophony of sound builds to fill the room. How will Clarinet and Trumpet get their band back together again and save their melodious friendship? With a text that sings with delight and emotive illustrations that bring the sweetness of Clarinet and Trumpet to life, you'll be glad that the shaker in this book let's you join the band too

DJ Skills

The essential guide to Mixing and Scratching

CRC Press **DJ Skills: The Essential Guide to Mixing & Scratching** is the most comprehensive, up to date approach to DJing ever produced. With insights from top club, mobile, and scratch DJs, the book includes many teaching strategies developed in the Berklee College of Music prototype DJ lab. From scratching and mixing skills to the latest trends in DVD and video mixing this book gives you access to all the tools, tips and techniques you need. Topics like hand position are taught in a completely new way, and close-up photos of famous DJ's hands are featured. As well as the step-by-step photos the book includes downloadable resources to demonstrate techniques. This book is perfect for intermediate and advanced DJs looking to improve their skills in both the analogue and digital domain.

Aaron Marks' Complete Guide to Game Audio

For Composers, Sound Designers, Musicians, and Game Developers

CRC Press Whether trying to land that first big gig or working to perfect the necessary skills to fill a game world with sound, Aaron Marks' Complete Guide to Game Audio 3rd edition will teach the reader everything they need to know about the audio side of the multi-million dollar video game industry. This book builds upon the success of the second edition with even more expert advice from masters in the field and notes current changes within the growing video game industry. The tools of the trade excerpts will showcase what professionals, like Marty O'Donnell, Richard Jacques and Tom Salta, use to create their work and to help newcomers in the field prepare their own sound studios. Sample contracts are reviewed within the text as well as helpful advice about contractual terms and negotiable points. These sample contracts can also be found as a downloadable zip for the reader's convenience. Aaron Marks also explores how to set your financial terms and network efficiently along with examples of how projects can go completely awry and achieving the best results in often complicated situations. Aaron Marks' Complete Guide to Game Audio serves as the ultimate survival guide to navigating an audio career in the video game industry. Key Features New, full color edition with a complete update of information. Added and expanded coverage of field recording for games, creating voiceovers, adaptive and interactive audio and other cutting edge sound creation and implementation techniques used within games. Update/Replacement of interviews. Include interviews/features on international game audio professionals New and expanded interview features from game composers and sound designers of every experience level such as Keith Arem, Bradley Meyer, Christopher Tin and Rodney Gates including many international professionals like Pasi Pitkanen, Henning Nugel and Christos Panayides. Expanded and updated game console coverage of the Wii, Wii U, Xbox 360, Xbox One, PS3 and PS4. Includes new scripting and middleware concepts and techniques and review of

powerful tools such as FMOD and Wwise.

The Complete Idiot's Guide to Songwriting

Penguin The most thorough guide to songwriting for the amateur musician. Written by an Oscar-winning and Grammy and Tony award nominated author, this is the most comprehensive book for today's amateur musician who is interested in creating and writing his or her own songs. It reveals everything the reader needs to know, including coming up with ideas, rhyming schemes, hooks, melodies, and lyrics; selling songs; working in the industry; and even coming up with titles.

The Synthesizer

A Comprehensive Guide to Understanding, Programming, Playing, and Recording the Ultimate Electronic Music Instrument

Oxford University Press Electronic music instruments weren't called synthesizers until the 1950s, but their lineage began in 1919 with Russian inventor Lev Sergeyevich Termen's development of the Etherphone, now known as the Theremin. From that point, synthesizers have undergone a remarkable evolution from prohibitively large mid-century models confined to university laboratories to the development of musical synthesis software that runs on tablet computers and portable media devices. Throughout its history, the synthesizer has always been at the forefront of technology for the arts. In *The Synthesizer: A Comprehensive Guide to Understanding, Programming, Playing, and Recording the Ultimate Electronic Music Instrument*, veteran music technology journalist, educator, and performer Mark Vail tells the complete story of the synthesizer: the origins of the many forms the instrument takes; crucial advancements in sound generation, musical control, and composition made with instruments that may have become best sellers or gone entirely unnoticed; and the basics and intricacies of acoustics and synthesized sound. Vail also describes how to successfully select, program, and play a synthesizer; what alternative controllers exist for creating electronic music; and how to stay focused and productive when faced with a room full of instruments. This one-stop reference guide on all things synthesizer also offers tips on encouraging creativity, layering sounds, performance, composing and recording for film and television, and much more.

Theatre Music and Sound at the RSC

Macbeth to Matilda

Springer This book discusses an exciting laboratory that has been developing the practice of theatre music composition and sound design since 1961: the Royal Shakespeare Company. Musical practices have evolved as composers and musical directors inherited from the past and innovated with new technology; different interpretations of single plays in multiple iterations have provided a picture of developing styles, genres, working practices, technologies and contexts; actor musicianship has been practiced quietly and without fuss; and the role of the sound designer has appeared and transformed the theatrical soundscape. This book moves to musical theatre to evidence a continuum between its rich interdisciplinary textures and the musicodramatic world of Shakespeare's plays, positioning the RSC as an innovative company that continually expands the creative and collaborative possibilities of the theatre.

How to Play Keyboard

A Complete Guide for Absolute Beginners

The perfect introduction to the electronic keyboard, and ideal for the absolute beginner getting started with their first instrument. With absolutely no musical knowledge required, this simple yet comprehensive guide is perfect for adults and children alike.

Micro-bionic

Radical Electronic Music and Sound Art in the 21st Century

As mainstream music consumers wait with baited breath for the next musical upheaval, a small core of tech-savvy individuals are re-shaping the aural landscape without the assurance of being part of any larger movement. Their ideologies and creative approaches differ wildly, but they share a desire to take sound beyond the realm of mere entertainment. Drawing on extensive research into the world of audio extremity, *Micro-Bionic* includes interviews with William Bennett (Whitehouse), Peter Rehberg (Mego) and Peter Christopherson (Throbbing Gristle/Coil).

Keyboard For Dummies

John Wiley & Sons The easy way to get keyed up on the keyboard Where *Piano For Dummies* helps budding musicians to master the black-and-white musical keyboard, *Keyboard For Dummies* helps them understand the possibilities that unfold when those black-and-whites are connected to state-of-the-art music technology. *Keyboard For Dummies* explains the ins-and-outs of modern keyboards and helps you get the most out of their capabilities. Key content coverage includes: an overview of the types of keyboards available today and how they differ from acoustic pianos; expert advice on choosing the right keyboard for your wants/needs and how to shop and compare the various models; a close look at the types of sounds an electronic keyboard offers and how to achieve them; step-by-step instruction on how to use keyboards anywhere using external speakers, amps, home stereos, computers, and tablets; guidance on how to use keyboard software and applications to get the most out of keyboard technology; and much more. A multimedia component for this title will be hosted at Dummies.com and includes companion audio tracks that demonstrate techniques and sounds found in the book Step-by-step instructions make learning keyboard easy and fun Introduces you to the musical possibilities of the keyboard If you're new to the keyboard or looking to take your skills to the next level, *Keyboard For Dummies* is a thorough guide to the ins and outs of this popular instrument.

Loudspeakers

For Music Recording and Reproduction

[Routledge Loudspeakers: For Music Recording and Reproduction, Second Edition](#) is a comprehensive guide, offering the tools and understanding needed to cut out the guesswork from loudspeaker choice and set-up. Philip Newell and Keith Holland, with the assistance of Sergio Castro and Julius Newell, combine their years of experience in the design, application, and use of loudspeakers to cover a range of topics from drivers, cabinets, and crossovers, to amplifiers, cables, and surround sound. Whether using loudspeakers in a recording studio, mastering facility, broadcasting studio, film post-production facility, home, or musician's studio, or if you simply aspire to improve your music-production system this book will help you make the right decisions. This new edition provides significant updates on the topics of digital control, calibration, and cinema loudspeaker systems.

CAEN News

[UM Libraries](#)

Classic Keys

Keyboard Sounds That Launched Rock Music

[University of North Texas Press Classic Keys](#) is a beautifully photographed and illustrated book focusing on the signature rock keyboard sounds of the 1950s to the early 1980s. It celebrates the Hammond B-3 organ, Rhodes and Wurlitzer electric pianos, the Vox Continental and Farfisa combo organs, the Hohner Clavinet, the Mellotron, the Minimoog and other famous and collectable instruments. From the earliest days of rock music, the role of keyboards has grown dramatically. Advancements in electronics created a crescendo of musical invention. In the thirty short years between 1950 and 1980, the rock keyboard went from being whatever down-on-its-luck piano awaited a band in a bar or concert hall to a portable digital orchestra. It made keyboards a centerpiece of the sound of many top rock bands, and a handful of them became icons of both sound and design. Their sounds live on: Digitally, in the memory chips of modern keyboards, and in their original form thanks to a growing group of musicians and collectors of many ages and nationalities. *Classic Keys* explores the sound, lore, and technology of these iconic instruments, including their place in the historical development of keyboard instruments, music, and the international keyboard instrument industry. Twelve significant instruments are presented as the chapter foundations, together with information about and comparisons with more than thirty-six others. Included are short profiles of modern musicians, composers, and others who collect, use, and prize these instruments years after they went out of production. Both authors are avid musicians, collect and restore vintage keyboards, and are well-known and respected in the international community of web forums devoted to these instruments.

Professional Microphone Techniques

[Artistpro.Com Llc](#) This book, by the author of industry bestseller "Modern Recording Techniques", focuses on microphone usage for dozens of different instruments as well as vocals, amplifiers, Leslie cabinets and much more! Accompanied by an audio CD that allows you to hear the different effects of microphone placement techniques in real time for a full understanding of how to get the best recordings from any type of microphone!

The Classical Guitar

Its Evolution, Players and Personalities Since 1800

[Hal Leonard Corporation \(Book\)](#). We proudly present the fifth edition of Maurice J. Summerfield's highly acclaimed ultimate reference book on the classical guitar. This brand new book features all the original biographical entries updated with new photographs where applicable, plus 100 new biographical entries in the players, composers and makers section for a total of over 485. This new edition gives the reader a full and clear picture of the classical guitar's development since the beginning of the nineteenth century. Also included are informative sections on composers, scholars, flamenco guitarists and guitar makers. The book's collection of several hundred photographs is the most complete to be published in one volume. There are extensive listings of the most important classical guitar recordings. The final section, Sources of Supply, guides readers to where they can obtain the books, recordings, music and magazines listed in the book. Without a doubt, this new edition will be the essential work of reference on the subject of classical guitar for years to come! "My sincere congratulations to Maurice Summerfield." Andres Segovia

Acoustic & Digital Piano Buyer

Spring 2013 Supplement to the Piano Book

The latest supplement to the pianist's must-have reference *The Piano Book*, this comprehensive guide provides list prices for more than 4,000 currently manufactured acoustic and digital piano brands and models, as well as advice on how to estimate actual street prices to help negotiate the lowest possible price. Summarizing the essentials of *The Piano Book*, this new resource goes beyond the basics to offer extensive details on digital pianos and reveals all the information necessary to differentiate between a good deal and a great deal when buying a piano. Anyone in the market for a new or used piano—including teachers, technicians, students, and aficionados—can make a more informed purchase using this definitive guide. Updated twice a year with the most accurate information, the manual fully covers piano manufacturers, instrument models, prices, and current trends and conditions in the piano market.

Improve Your Sight-Reading! Piano Grade 1

[Faber Music Ltd](#) Improve your sight-reading! Grade 1 is part of the best-selling series by Paul Harris guaranteed to improve your sight-reading! This workbook helps the player overcome problems, by building up a complete picture of each piece, through rhythmic and melodic exercises related to specific technical issues, then by studying prepared pieces with associated questions, and finally 'going solo' with a series of meticulously-graded sight-reading pieces. This new edition has been completely re-written, with new exercises and pieces to support the Associated Board's new sight-reading requirements from 2009. Improve your sight-reading! will help you improve your reading ability, and with numerous practice tests included, will ensure sight-reading success in graded exams.

Twelve Years a Slave

[Prabhat Prakashan](#) "Having been born a freeman, and for more than thirty years enjoyed the blessings of liberty in a free State—and having at the end of that time been kidnapped and sold into Slavery, where I remained, until happily rescued in the month of January, 1853, after a bondage of twelve years—it has been suggested that an account of my life and fortunes would not be uninteresting to the public." -an excerpt

David Busch's Nikon D700 Guide to Digital SLR Photography

[Cengage Learning](#) Each book offers an introduction to a particular digital SLR camera, then explores a number of shooting situations, recommending how to get the best possible shots, in a series where each entry includes full-color photos and tips and information not found in the user's manual.

I Believe in Music

Life Experiences and Thoughts on the Future of Electronic Music by the Founder of the Roland Corporation

[Hal Leonard Corporation](#) (Book). Published to coincide with the 30th anniversary of the Roland Corporation, this is the inspiring and heartfelt memoir of Ikutaro Kakehashi, a pioneering figure in electronic instruments and the company's visionary founder. From war-torn Japan to his first watch repair business to the dawn of and subsequent enormous leaps of electronic musical instruments, Kakehashi's story is sometimes wry, sometimes touching, always wise. Through it all, Kakehashi has believed in music above else: his first priority has always been an unwavering passion for expanding the potential for artistic expression. Everyone from music aficionados to those looking for time-tested business savvy will enjoy his unique story. The book features fantastic photos throughout, including an 8-page full-color section. Ikutaro Kakehashi founded the Roland Corporation in 1972. He lives in Hosoe-cho, Hamamatsu City, Japan. Robert Olsen worked for 25 years in the international music trade before switching careers to become a college instructor and freelance author. He lives in Northbrook, IL.

Korg M1

Sound Making Book, Level 1

The Working Drummer

[Hal Leonard Corporation](#) The Working Drummer is an updated compilation of one of Modern Drummer's longest running and most popular columns - "Club Scene." In these columns (from April of 1980 through July of 1992), author Rick Van Horn offered lessons learned in over 25 years as a club drummer. Whether your gig is steady or casual, at home or on the road, in clubs or on the wedding circuit - if you make even part of your living playing drums - you'll find a wealth of useful information in this book.

Pynchon's Sound of Music

Pynchon's Sound of Music is dedicated to cataloging, exploring, and interpreting the manifold manifestations of music in Thomas Pynchon's work. An original mix of close and distant readings, this monograph employs a variety of disciplines--from literary studies and musicology to philosophy, media theory, and history--to explain Pynchon through music and music through Pynchon. Encyclopedic and eclectic in its approach, Pynchon's Sound of Music discusses the author's use of instruments such as the kazoo, harmonica, and saxophone and embarks on close readings of the most salient and musically tantalizing passages. Zooming out to a bird's eye view, Christian Hänggi puts Pynchon's historical musical references and allusions into perspective to trace the trends and tendencies in the development of the author's interest in music. A treasure trove for fans and an invaluable source for future scholarship, this book includes the Pynchon Playlist, a catalog of over 900 musical references in Pynchon's oeuvre, and an exhaustive index of more than 700 appearances of musical instruments.

Marvel Weddings

[Marvel Enterprises](#) "Contains material originally published in magazine form as Fantastic four #150 and annual Incredible Hulk L Avengers #59-60 and Amazing Spider-man annual #21 and X-men #30"--P. 2 of cover.

The Recording Engineer's Handbook, Second Edition

Working as a recording engineer presents challenges from every direction of your project. From using microphones to deciding on EQ settings, choosing outboard gear to understanding how, when and why to process your signal, the seemingly never-ending choices can be very confusing. Professional Audio's bestselling author Bobby Owsinski (The Mixing Engineer's Handbook, The Mastering Engineer's Handbook) takes you into the tracking process for all manner of instruments and vocals-- providing you with the knowledge and skill to make sense of the many choices you have in any given project. From acoustic to electronic instruments, mic placement to EQ settings, everything you need to know to capture professionally recorded audio tracks is in this guide.

Fernando the Flute

Analysis of Musical Meaning in an Abba Mega-hit

Big Drums

[Alfred Publishing Company, Incorporated](#) Pat Torpey, the solid hard rock drummer from Mr. Big, explains the development of his style and technique through four chapters of exercises. He also performs and discusses seven Mr. Big songs, explaining his secrets and tricks. Topics covered include paradiddle, grace notes, drum solo, hi-hat work and basic footwork. Features a special performance with Billy Sheehan. Booklet included.

Guitar For Dummies

[For Dummies](#) Let's face it - in the music world, guitars set the standard for cool. Since the 1950s, many of the greatest performers in rock 'n' roll, blues, and country have played the guitar. Playing electric guitar can put you out in front of a band, where you're free to roam, sing, and make eye contact with your adoring fans. Playing acoustic guitar can make you the star of the vacation campfire sing-along or allow you to serenade that special someone. And playing any kind of guitar can bring out the music in your soul and become a valued lifetime hobby. **Guitar For Dummies** delivers everything the beginning to intermediate guitarist needs. The information has been carefully crafted so that you can find exactly what you want to know about the guitar. This clearly written guide is for anyone who wants to know how to Strum basic chords and simple melodies Expand your range with advanced techniques Play melodies without reading music Choose the right guitar Tune, change strings, and make simple repairs Figure out how to play anything from simple chord progressions to smokin' blues licks. **Guitar For Dummies** also covers the following topics and more: Hand position and posture Basic major and minor chords Adding spice with basic 7th chords and barre chords Playing melodies in position and in double-stops Different styles including rock, blues, folk, and classical Buying a guitar and accessories Taking care of your guitar **Guitar For Dummies** also contains a play-along audio CD that contains all 97 songs and exercises from the book. Whether you're contemplating a career as a heavy metal superstar or you just want to strum a few folk songs for your friends, this friendly book-and-CD package makes it easy to pick up the guitar and start playing. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.