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**KEY=PAWN - HINTON BRODY**

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### The Belgariad

## Pawn of Prophecy, Queen of Sorcery, Magician's Gambit Enchanters' End Game

**Random House LLC** *The conclusion of the Belgariad series sees Garion crowned as Overlord of the West, as in the East, the evil God Torak is about to awaken and challenge Garion's rule*

### Queen of Sorcery

**Belgariad** "BELGARIAD is exactly the kind of fantasy I like. It has magic, adventure, humor, mystery, and a certain delightful human insight." **PIERS ANTHONY** *The master Sorcerer Belgarath and his daughter Polgara the arch-Sorceress were on the trail of the Orb, seeking to regain its saving power before the final disaster prophesized by the legends. And with them went Garion, a simple farm boy only months before, but now the focus of the struggle. He had never believed in sorcery and wanted no part of it. Yet with every league they traveled, the power grew in him, forcing him to acts of wizardry he could not accept.*

### The Belgariad Boxed Set

## Pawn of Prophecy; Queen of Sorcery; Magician's Gambit; Castle of Wizardry; Enchanter's End Game

**Ballantine Books**

### Magician's Gambit

**Belgariad** *Princess Ce'Nedra joins the young farm boy, Garion, in the struggle to find the magical Orb and defeat the power of an evil sorcerer*

### Pawn of Prophecy

**Random House Digital, Inc.** *Garion the farm boy did not believe in magic dooms, but then he did not know that soon he would be on a quest of unparalleled magic and danger when the dread evil God Torak was reawakened.*

### Castle of Wizardry

**Random House** *It had all begun with the theft of the Orb that had so long protected the West from the evil God Torak. Before that, Garion had been a simple farm boy. Afterward, he discovered that his aunt was really the Sorceress Polgara and his grandfather was Belgarath, the Eternal Man.*

### Belgarath the Sorcerer

**Random House Digital, Inc.** *Remembering a past time when the gods walked the lands among mortals, an ancient man known as the Old Wolf recounts the tale of his youth, during which he witnessed the strife that split the world in two*

## Demon Lord of Karanda

**Random House Digital, Inc.** *The company must track down Zandramas, who has stolen Garion's baby son and plans to use him in a plot to make Dark Destiny rule supreme, but their quest to halt an evil prophecy is challenged at every turn*

## The Belgariad

### Part one

*Part One includes (in one physical vol.) the "first three volumes of David Eddings' monumental epic, The Belgariad: Pawn of Prophecy, Queen of Sorcery, Magician's Gambit."*

## Wizards

## The Myths, Legends, and Lore

**Simon and Schuster** *A spellbinding collection of wizardry! For centuries, people have been mesmerized by the spectacular tales of wizards. In this book, you will uncover the mystery behind these sorcerers with folklore, mythology, and poetry from every tradition in the world. From the legendary Telchines, who were entrusted with the upbringing of Olympian gods to the great, wise Gandalf in J.R.R. Tolkien's The Lord of the Rings trilogy, the dazzling stories surrounding these magicians are sure to captivate anyone who has ever dreamed of mastering the arcane arts of wizardry. Whether you're interested in exploring the rich history behind these enchanting figures or want to learn more about their magical abilities, you will gain a better understanding of their impact on civilizations as you accompany these powerful conjurers on their spellbinding journeys. Complete with detailed illustrations, this book reveals the incredible power and age-old wisdom of some of the most extraordinary wizards to ever exist.*

## The Belgariad

**Del Rey Books** *A two-volume compilation presents the five previously published novels in the epic saga which begins with the theft of the protective Orb from Riva.*

## Belgarath the Sorcerer and Polgara the Sorceress: 2-Book Collection

**HarperCollins UK** *The life story of Belgarath the Sorcerer: his own account of the great struggle that went before the Belgariad and the Malloreon, when gods stills walked the land. And the last and most amazing volume in the legendary Belgariad series: the story of the queen of truth, love, rage and destiny, Polgara the Sorceress.*

## Encyclopedia of Fantasy and Horror Fiction

**Infobase Publishing** *Encyclopedia of Fantasy and Horror Fiction provides comprehensive coverage of the major authors and works in these popular genres. Each entry includes a brief discussion of the author's life and work and includes a full bibliography. Each entry on*

## Bloomsbury Good Reading Guide

## Discover your next great read

**A&C Black** *Deciding what to read next when you've just finished an unputdownable novel can be a daunting task. The Bloomsbury Good Reading Guide features hundreds of authors and thousands of titles, with navigation features to lead you on a rich journey through some the best literature to grace our shelves. This greatly expanded edition includes the latest contemporary authors and landmark novels, an expanded non-fiction section, a timeline setting historical events against literary milestones, prize-winner and book club lists. An accessible and easy-to-read guide that no serious book lover should be without. "The essential guide to the wild uncharted world of contemporary and 20th century writing." Robert McCrum, The Observer*

## The Sapphire Rose

**Elenium (Paperback)** *Sparhawk, who is in possession of the magical sapphire that can help him save Queen Ehlana, must first dodge the powers of the evil god Azash*

## Castle of Wizardry

**Belgariad** *Garion regains the Orb and struggles to escape from the brutal Murgos soldiers and the deadly magic spells of Grolim Hierachs*

## To be Continued

## An Annotated Guide to Sequels

**Greenwood Publishing Group** *Main entries by author, then series. Title and subject index also included.*

## The Sorceress of Darshiva

**Random House Digital, Inc.** *As the bestselling THE Mallorean series continues, Garion is pursuing Zandramas, in the form of a great dragon flying over them, across the known world. With the forces of evil threatening on both sides, Garion still had to get to the Place Which Is No More, as the Seeress of Kell had warned, but they had no idea where that might be....*

## King of the Murgos

**Random House Digital, Inc.** *Guided by the Orb of the God Aldur, Garion and Ce'Nedrea begin a great quest to rescue their kidnapped child. Making their way through the foul swamps of Nyissas, then into the lands of the Murgos, they must ultimately face a horrible danger--to themselves and all mankind....*

## The Greenwood Encyclopedia of Science Fiction and Fantasy

## Themes, Works, and Wonders

**Greenwood Publishing Group** *A comprehensive three-volume reference work offers six hundred entries, with the first two volumes covering themes and the third volume exploring two hundred classic works in literature, television, and film.*

## Guardians of the West

**Random House Digital, Inc.** *Garion, the King of Riva, finds himself caught between the Dark Prophecy and the Prophecy of Light when he searches a previously obscure part of the Mrin Codex to identify someone or something called Zandramas*

## The Younger Gods

## Book Four of The Dreamers

**Aspect** *In the thrilling conclusion to The Dreamers, the Vlagh prepares for one merciless attack that will pit her forces against the might of both the Elder Gods and the Younger Gods. All may be for naught, however, if the allies fail to respond to the fact that one within their ranks is losing her mind.*

## The Diamond Throne

**Random House LLC** *Sparhawk--Pandion Knight and Queen's Champion--finds his land under evil rule and the queen deathly ill upon his return, and sets off with his magic-empowered friends to find a cure*

## Polgara the Sorceress

**Mallorean (Paperback Random Ho** *Polgara, the sorceress daughter of Belgarath and Poledra, looks back over her three thousand years of working magic, detailing her various roles as protector, adversary, ruler, and guardian*

## Domes of Fire

**Random House Digital, Inc.** *Years after Sparhawk triumphed over the evil god Azash, Sparhawk and his queen must journey east with a handful of trusted companions, escorted by the giant Atan warriors.*

## The Elder Gods

### Book One of the Dreamers

**Aspect** *While most continents float freely on the face of Mother Sea, the Land of Dhrall survives anchored by the will of the Gods. All Gods, Elder and Younger, share the people and the land of Dhrall equally. But the one place they never enter is The Wasteland: a barren and hideous wilderness ruled by the Vlagh--a god-like creature whose young are evil spawn. Now, as the Elder Gods are about to transfer their power to the Younger Gods, the Vlagh plans to take advantage of their weakened state and neutralize them, eventually conquering the world. To do so, it is breeding a terrible force borne of monsters and demons. But one ray of hope shines through the darkness: four children called the Dreamers. They alone hold the power to change the course of history...and stop the Vlagh in its quest for total world domination.*

### Crystal Gorge

### Book Three of the Dreamers

**Aspect** *After two devastating defeats and the utter annihilation of two armies, the hideous Vlagh still vows to invade the land of Dhrall. A voracious insectile overmind, she can breed millions of soldiers in mere days and even evolve entire new species in just a week. At first, Dhrall's mortal defenders--a motley bunch of mercenaries, pirates, horse lords, and lone heroes like the archer Longbow--are certain they'll prevail again. Most are now battle-hardened veterans, and the natives of Dhrall are fierce bison hunters and bear slayers, ready to fight. But while the Vlagh's past servants were giant, venomous, and mindless bugs, it has now created perfect spies: new minions with a man's appearance and intelligence. Corrupted by the agents of the Vlagh, the human tribes are soon at one another's throats. Far, far worse for mortals is the fact that the Gods can no longer be trusted. For, nearing the end of their 25,000 year cycle, the Elder Gods are doddering toward senility and dementia. And to add to mankind's plight, a strange mysterious entity is manipulating the forces in the upcoming strife and neither gods nor mortals know its true intentions. Now, beset by astonishing, dire challenges, Longbow and his fellow mortals must wage a bitter war against a supernatural enemy--one that has evolved in ways they could have never imagined...*

## The Rivan Codex

### Ancient Texts of THE BELGARIAD and THE MALLOREON

**Del Rey** *Join David and Leigh Eddings on a fascinating behind-the-scenes tour of the extensive background materials they compiled before beginning the masterpiece of epic fantasy unforgettably set down in The Belgariad and The Malloreon and their two companion volumes, Belgarath the Sorcerer and Polgara the Sorceress. Our tour stretches from the wealthy Empire of Tolnedra to the remote Isle of the Winds, from the mysterious mountains of Ulgoland to the forbidding reaches of darkest Malloreon. Along the way, you will meet old friends and enemies alike. Rare volumes will be opened to your eyes. Sacred holy books in which you may read the secrets of the Gods themselves and of their prophets. Scholarly histories of the rise and fall of empires from the Imperial Library at Tol Honeth. The profound mysteries of the Malloreon Gospels. THE RIVAN CODEX will enrich your understanding of all that has gone before . . . and whet your appetite for more spectacular adventures from this talented team.*

## The Shining Ones

**Random House Digital, Inc.** *As he seeks to recover Bhelliom, the lost jewel of power, Sparhawk meets the Shining Ones, beings whose touch brings death*

## Regina's Song

### A Novel

**Del Rey** *"A story of murder and revenge . . . Outstandingly well paced and tightly plotted, the novel also stands out in its handling of various psychological themes."--Booklist Eerily attuned to one another, twins Regina and Renata are so identical that even their mother can't tell them apart. Then tragedy strikes: a vicious attack leaves one twin dead and the other so traumatized that she turns totally inward, incapable of telling anyone what happened or even who she is. She remains lost to the world, until the day Mark, a family friend, comes to visit--and the young woman utters her first intelligible word. As she recovers, still with no memory of the past, her nightmares grow steadily more frightful, followed by wild fits of hysteria and dark mood swings. Her strange outbursts seem to coincide with the grisly serial murders that have begun plaguing Seattle. Could she be the killer? Determined to dispel his suspicion, Mark stakes out her home. The unholy sight he witnesses one night will haunt his soul for the rest of his life. . . .*

# The Treasured One

## Book Two of The Dreamers

**Aspect** Flush from their narrow victory over the horrific Vlagh, Longbow and his companions are drawn to a pastoral territory in south Dhrall, confident that they will thwart the next assault by their inhuman foe. But on the border of the Wasteland, the Vlagh is breeding a monstrous new army of venomous bat-bugs and armored spiders. These grotesque legions threaten to overwhelm the allies, who are further shocked by a prophecy delivered by the Dreamers: an invasion by a new, second army. A force of armed acolytes approaches to plunder this unspoiled land in a global holy war. Now farmers and hunters, soldiers and madmen, mortals and gods-all charge to a battle that will decide the fate of the world.

## Fantasy Fiction

**School Library Association**

## 100 Must-read Fantasy Novels

**A&C Black** Fantasy is one of the most visible genres in popular culture - we see the creation of magical and imagined worlds and characters in every type of media, with very strong fan bases in tow. This latest guide in the successful Bloomsbury Must-Read series covers work from a wide range of authors: Tolkien, Philip Pullman, Terry Pratchett, Michael Moorcock, Rudyard Kipling and C.S Lewis to very contemporary writers such as Garth Nix and Steven Erikson. If you want to expand your range of reading or deepen your understanding of this genre, this is the best place to start.

## The Ultimate Encyclopedia of Fantasy

## The Definitive Illustrated Guide

**Welbeck Publishing Group** This essential reference book details everything the novice needs to know about the genre and everything the well-read fan is calling out for. Lavishly illustrated and expertly informed, it is edited by Tim Dedopulos and David Pringle, editor and co-founder of the internationally acclaimed Interzone magazine, and features forewords by legendary authors Terry Pratchett and Patrick Rothfuss. They have assembled a team of expert contributors to compile a visually stunning, informative and fascinating guide to the world of fantasy, from its origins and early trailblazers to the cultural phenomena of today's mega fantasy properties.

## The A to Z of Fantasy Literature

**Scarecrow Press** Once upon a time all literature was fantasy, set in a mythical past when magic existed, animals talked, and the gods took an active hand in earthly affairs. As the mythical past was displaced in Western estimation by the historical past and novelists became increasingly preoccupied with the present, fantasy was temporarily marginalized until the late 20th century, when it enjoyed a spectacular resurgence in every stratum of the literary marketplace. Stableford provides an invaluable guide to this sequence of events and to the current state of the field. The chronology tracks the evolution of fantasy from the origins of literature to the 21st century. The introduction explains the nature of the impulses creating and shaping fantasy literature, the problems of its definition and the reasons for its changing historical fortunes. The dictionary includes cross-referenced entries on more than 700 authors, ranging across the entire historical spectrum, while more than 200 other entries describe the fantasy subgenres, key images in fantasy literature, technical terms used in fantasy criticism, and the intimately convoluted relationship between literary fantasies, scholarly fantasies, and lifestyle fantasies. The book concludes with an extensive bibliography that ranges from general textbooks and specialized accounts of the history and scholarship of fantasy literature, through bibliographies and accounts of the fantasy literature of different nations, to individual author studies and useful websites.

## The Redemption of Althalus

**Del Rey** David and Leigh Eddings were mythmakers and world builders of the first order. With *The Redemption of Althalus*, the authors of the *Belgariad* and *Malloreon* sagas created a thrilling stand-alone epic—boldly written and brilliantly imagined. It would be sheer folly to try to conceal the true nature of Althalus, for his flaws are the stuff of legend. He is, as all men know, a thief, a liar, an occasional murderer, an outrageous braggart, and a man devoid of even the slightest hint of honor. Yet of all the men in the world, it is Althalus, unrepentant rogue and scoundrel, who will become the champion of humanity in its desperate struggle against the forces of an ancient god determined to return the universe to nothingness. On his way to steal *The Book* from the House at the End of the World, Althalus is confronted by a cat—a cat with eyes like emeralds, the voice of a woman, and the powers of a goddess. She is Dweia, sister to The Gods and a greater thief even than Althalus. She must be: for in no time at all, she has stolen his heart. And more. She has stolen time itself. For when Althalus leaves the House at the End of the World, much wiser but not a day older than when he'd first entered it, thousands of years have gone by. But Dweia is not the only one able to manipulate time. Her evil brother shares the power, and while Dweia has been teaching Althalus the secrets of *The Book*, the ancient God has been using the dark magic of his own *Book* to rewrite history. Yet all is not lost. But only if Althalus, still a thief at heart, can bring together a ragtag group of men, women, and children with no reason to trust him or each other. Praise for *The Redemption of Althalus* “Highly recommended . . .

*Featuring a cast of engaging characters, some fanciful plot twists, and a light-hearted atmosphere that should appeal strongly to fans and first-time readers alike.*—Library Journal *"The story takes off. The interactions between characters, straightforward plotting, and doses of wry humor keep the tale humming."*—Booklist *"An engaging young reprobate hero . . . [A] magical realm of good-natured fun."*—Publishers Weekly *"A compelling, involving story."*—Science Fiction Chronicle

## A Seven Year Cycle Reading Plan

**Lulu.com** *Read through time, enjoying the good, the better, and the best books from each of the seven eras below: Year 1: Ancient History to 476 A.D. Year 2: The Middle Ages, 477 to 1485 A.D. Year 3: The Age of Discovery, 1485-1763 A.D. Year 4: The Age of Revolution, 1764-1848 A.D. Year 5: The Age of Empire, 1849-1914 A.D. Year 6: The American Century, 1915-1995 A.D. Year 7: The Information Age, 1996- Present Day At the end of seven years, repeat! A Seven Year Cycle Reading Plan is a booklist compiled of hundreds of books from each era in history organized into categories of interest. This volume also includes copious room for you to add your own favorite titles!*

## Magician: Master

**Spectra** *He held the fate of two worlds in his hands... Once he was an orphan called Pug, apprenticed to a sorcerer of the enchanted land of Midkemia.. Then he was captured and enslaved by the Tsurani, a strange, warlike race of invaders from another world. There, in the exotic Empire of Kelewan, he earned a new name--Milamber. He learned to tame the unimaginable powers that lay within him. And he took his place in an ancient struggle against an evil Enemy older than time itself.*

## International Who's Who of Authors and Writers 2004

**Psychology Press** *Accurate and reliable biographical information essential to anyone interested in the world of literature*  
*The International Who's Who of Authors and Writers offers invaluable information on the personalities and organizations of the literary world, including many up-and-coming writers as well as established names. With over 8,000 entries, this updated edition features: \**  
*Concise biographical information on novelists, authors, playwrights, columnists, journalists, editors, and critics \* Biographical details of established writers as well as those who have recently risen to prominence \* Entries detailing career, works published, literary awards and prizes, membership, and contact addresses where available \* An extensive listing of major international literary awards and prizes, and winners of those prizes \* A directory of major literary organizations and literary agents \* A listing of members of the American Academy of Arts and Letters*